

Steel Challenge Range Commands

- 1) **“Make ready”** Under the direct supervision of the Range Official, the competitor must face down range and prepare their handgun. The competitor must then assume the required start position. At this point, the Range Official will proceed.
 - a. The “make ready” command signifies the start of the competitor’s attempt at the stage. Once the “make ready” command has been given, the competitor must not move away from the start location without the prior approval, and under the direct supervision, of the Range Official.
 - b. Sight Pictures: The competitor will have a maximum of two minutes after the Make Ready command to prepare themselves for the run, sight pictures will only be done at this time. Exception would be for the Range Officer to offer additional sight pictures at their discretion.
- 2) **“Are you ready?”** The lack of any negative response from the competitor indicates that he/she fully understands the requirements of the course of fire and is ready to proceed. If the competitor is not ready at the **“Are you ready?”** command, he must state **“Not ready”**.
- 3) **“Stand by”** This command should be followed by the start signal within 1 to 4 seconds.
- 4) **Start signal** At the audible start signal the competitor is to begin their attempt at the course of fire. If a competitor fails to react to the audible start signal, for any reason, the Range Official will confirm that the competitor is ready to attempt the course of fire, and will resume the range commands from **“Are You Ready?”**
- 5) **“Prepare for your next string”** After the completion of a string, if the shooter has not completed the required number of strings he/she will be instructed to prepare for the next string. The shooter should reload if necessary and assume the appropriate start position.
- 6) **“Stop”** Any Range Official assigned to a stage may issue this command at any time. The competitor must immediately cease firing, stop moving and wait for further instructions from the Range Official.
- 7) **“If you are finished, unload and show clear”** After the completion of the final string, the Range Official will issue this command. If the competitor has finished shooting, he must lower his handgun, completely unload it and present it for inspection by the Range Official with the muzzle pointed down range.
 - a. Semi-automatic firearms must be presented with magazine removed; slide locked or held open, and chamber empty.
 - b. Revolvers must be presented with the cylinder swung out and empty.
- 8) **“If clear, hammer down and holster”** After issuance of this command, the competitor is prohibited from firing. While continuing to point the handgun safely downrange, the competitor must perform a final safety check of the handgun as follows:
 - a. Centerfire self-loaders – release the slide and pull the trigger (without touching the hammer or de-cocker, if any).
 - b. Rimfire self-loaders, show clear and holster or case.
 - c. Revolvers: close the empty cylinder (without touching the hammer, if any).
 - d. If the gun proves to be clear, the competitor must holster or bag their handgun.
 - e. If the gun does not prove to be clear, the Range Official will resume the commands from Rule “If you are finished” rule 5.7.
- 9) **“Range is clear”** This declaration signifies the end of the stage. Once the declaration is made, officials and competitors may move forward to score/paint targets.

